

Global-Local Post-buckling FE Analysis with the Common Mesh Refinement Method

***Mathias Doreille
Thomas Ludwig
Silvio Merazzi***

*SMR Engineering & Development S.A.
Bienne, Switzerland*

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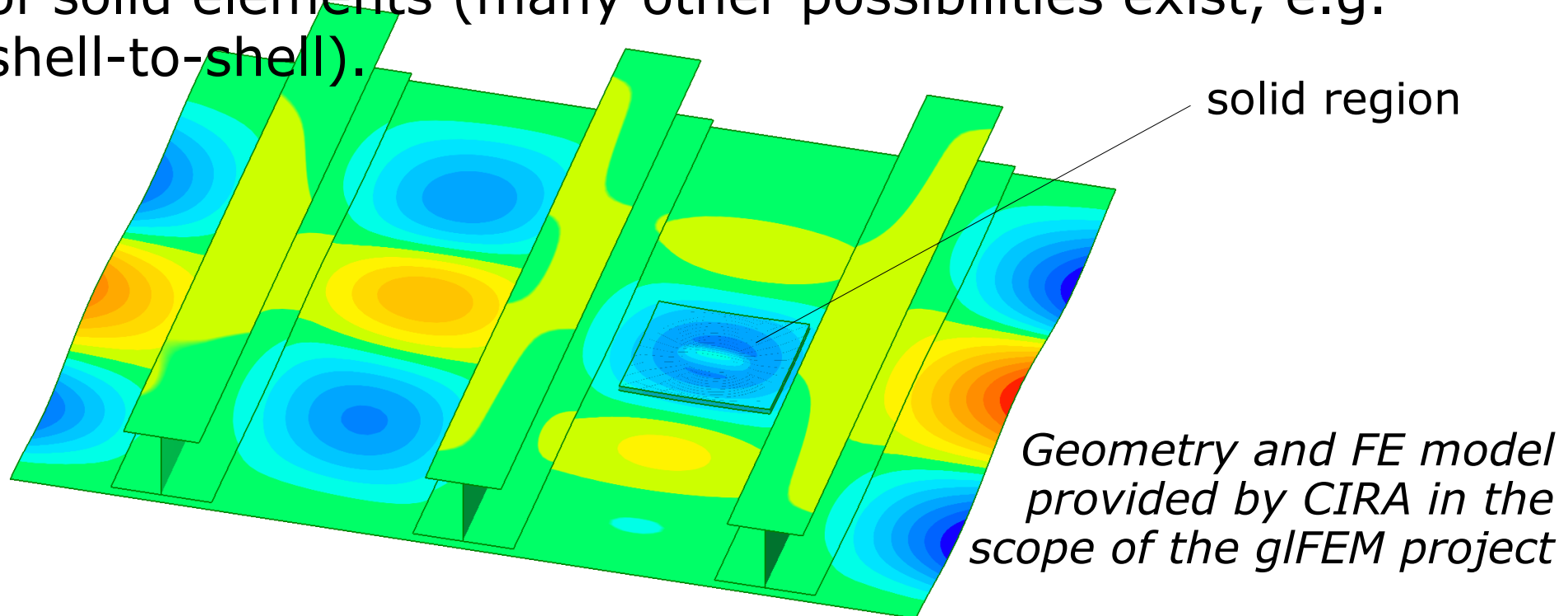
Introduction

***Implementation of the common refined
mesh method***

Shell-to-solid point-wise coupling

Numerical Examples

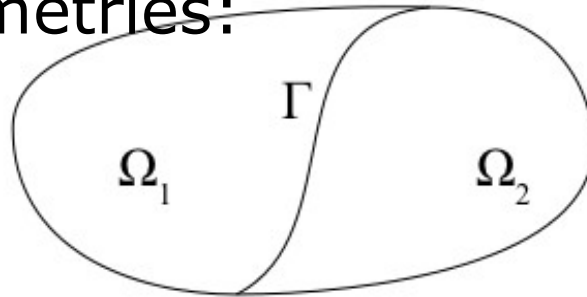
- Global-local analysis of composite flat or curved panels with stringers (→ kinematic coupling).
- The global FE mesh consists of shell elements.
- The local FE mesh has a high mesh density and consists of solid elements (many other possibilities exist, e.g. shell-to-shell).



- The local region is - for the time being - located on the skin of the geometry.
- The local region is relatively large and is used for:
 - Delamination due to damage by impact,
 - In-ply damage onset and propagation.
- Therefore, stresses in the local region must be free from jumps and other artifacts.
- The execution time of the nonlinear analysis is dominated by the solid elements.

- Evaluation of the common-mesh refinement weighted-residual method against a point-wise kinematic coupling method.
- Implementation and testing is done within the B2000++ FE code, <http://www.smr.ch/b2000>.

- Source region (1) and target region (2) are discretized as separate, non-matching FE meshes but with matching geometries:



- Error of the displacements on the interface:

$$r(X) = u_1^e(X) - u_2^e(X)$$

- Formulate a set of nonlinear constraint equations (and derivatives thereof) to minimize the error (similar to rigid-body elements).
- Kinematic coupling methods are conservative but may induce stress jumps.

- Classes of coupling methods:
 - **Point-wise** coupling methods (point-to-surface).
 - **Weighted-residual** methods (L_2 -minimization, surface-to-surface).
 - Others such as FETI.

- Constraints for point-wise coupling on the interface:

$$\forall i \in \{1..m\}: q_i = u_1^e(\xi_i) - u_{2,i} = 0$$

- Constraints for L_2 -minimization:

$$\forall i \in \{1..m\}: q_i = \frac{\partial \int (u_1^e - u_2^e)^2 dX}{\partial u_{2,i}} = 0$$

- Constraints can be enforced using for instance:
 - Quadratic penalty method,
 - The Lagrange multiplier method,
 - The augmented Lagrange multiplier method.
- The preferred choice depends on the sparse linear solver. We use the direct, multi-frontal MUMPS solver (<http://graal.ens-lyon.fr/MUMPS>) with pivoting together with Lagrange multipliers.
- To avoid singularities of the second variation:
 - The constraints must be formulated such that their derivatives are nonzero everywhere.
 - There must be no linear dependency between the constraints. This requires careful enumeration of the dependent degrees-of-freedom.

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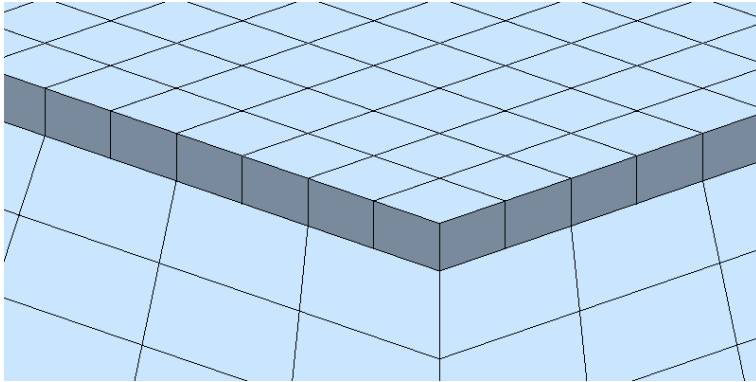
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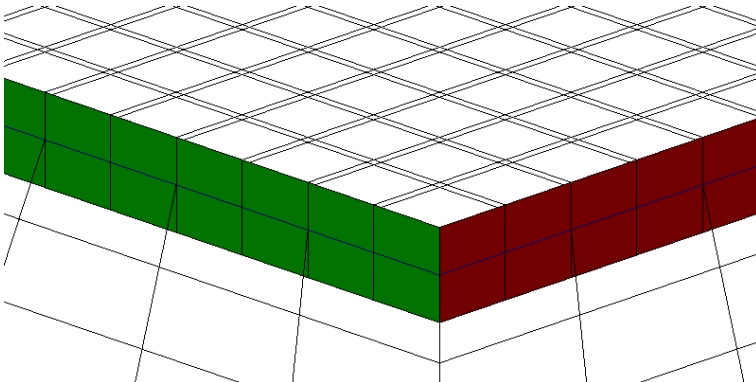
- A method to transfer fields from one surface mesh to another. Is also used for fluid-structure interaction.
- Is a weighted residual method. We choose the solid region (fine mesh) as the source region, and the shell region (coarse mesh) as the target region.
- Solves the problem of integrating over the interface.
- The matching shell and solid surface meshes are "merged" to a common mesh. Exact or nearly exact integration is performed using this common mesh.

1D example:

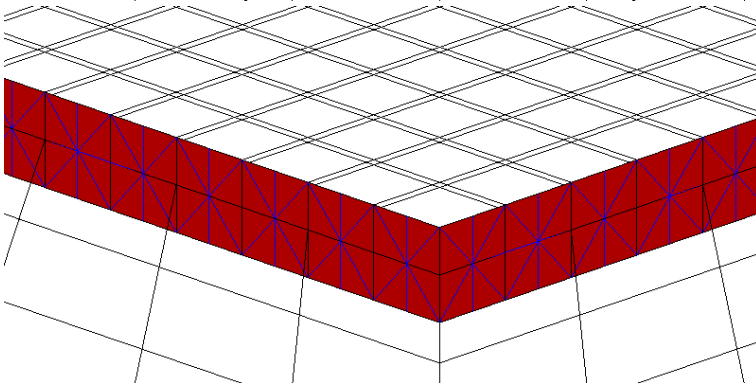




Start out from a input file containing shell and solid elements which are not connected.



Using the element geometries, detect matching shell edges and solid faces and create a set of coupling regions.



For all coupling regions, create a common refined mesh.



- Preferred method:
 - X. Jiao, M. Heath, Common-refinement-based data transfer between non-matching meshes in multiphysics simulations, Int. J. Numer. Meth. Engng 2004; 61:2402–2427
 - Implemented in C++ in B2000++.
- Alternative method (prototype):
 - Implemented in Python, using high-precision numerics (mpmath module).
 - For each coupling region, create a parametric surface.
 - Project the shell and solid surface meshes to this parametric surface.
 - Perform a 2D constrained Delaunay triangulation on the parametric surface.
 - Project the resulting triangles back to the shell and solid surface meshes.

- The meshing algorithm needs to be robust:
 - Even for the simplest cases, numerical problems occur due to limited numerical precision.
 - Points that are very close together produce triangles with very large angles. This may lead to an invalid mesh (e.g. inverted triangles or overlapping triangles).
 - The largest part of the implementation and testing effort is concerned with achieving this robustness.
- Testing of the meshing algorithms was performed on a large number of test cases (automated procedure).

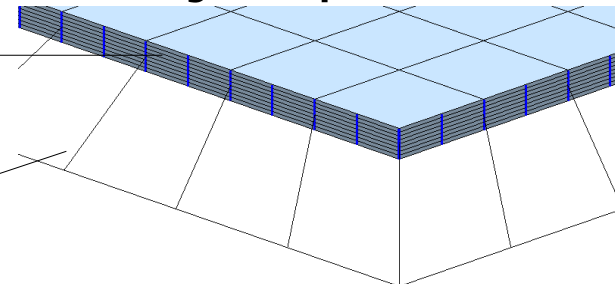
- At the beginning:
 - Determine the set of target shell d.o.f. which define the position of the shell surface. For each of these m d.o.f.'s, there will be a constraint.
 - For each triangle, determine the integration order (depends on the shell and solid elements).
- For each integration point in each triangle:
 - Evaluate displacement of the point on the solid surface (u_1) and on shell surface (u_2), their derivatives of u_2 , and the area (A) associated to the integration point.
 - For each target shell d.o.f. u_i ($1 \leq i \leq m$), add to the constraint q_i the value of $A * d_{-}|u_1 - u_2|/d_{-}u_{2,i}$.

- First and second variation:
 - These constraints are evaluated for the first variation.
 - The derivatives of the constraints w.r.t. all d.o.f.'s are needed for the second variation. This is a sparse ($n \times m$) matrix, with n being the total number of d.o.f.'s.
- Evaluation of values and derivatives:
 - Solid elements: Derivatives are constant (shape functions). The constraints are linear.
 - Shell elements: Values depend on the rotation of the shell directors, hence, the constraints are nonlinear and the derivatives are non-constant.
 - In B2000++, the constraints and derivatives thereof are evaluated by means of the solid and shell element implementations.

- Numerical tests have shown that for certain geometries and material definitions, the common refined mesh L2-method under-constrains the solid part of the interface.
- This may result in severe stress jumps near the interface.
- To amend this, we implemented additional point-wise constraints to ensure that the solid surface remains flat in the transverse direction. These constraints are independent of the shell region and the L_2 -minimization.
- This eliminates the observed stress jumps.

solid elements with
constraints (blue)

shell elements



- In the input file, the user must specify the 'add_field_transfer_coupling' directive.
- When this directive is present, the pre-processor automatically creates common meshes between matching shell and solid interfaces.

Introduction

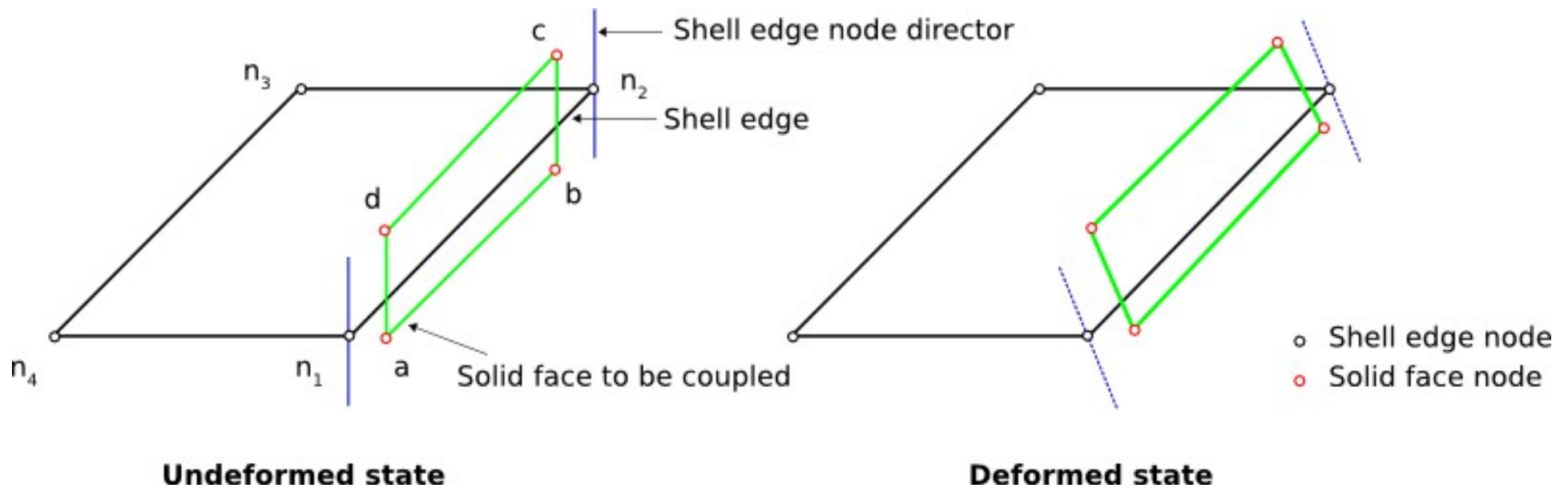
***Implementation of the common refined
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Shell-to-solid point-wise coupling

Numerical Examples

Solid-to-shell coupling elements (SSC)

- A point-wise method. The shell region (coarse mesh) is the source region, the solid region (fine mesh) is the target region.
- The solid nodes are constrained to the shell surface.



Features:

- 'TF' elements (transverse-free). Eliminates artificial stress concentrations due to shell/solid formulation differences.
- Automatic insertion using the 'add_ssc_elements' directive, integrated in B2000++ pre-processor.

Remaining problems: Stress concentrations due to point-wise coupling.

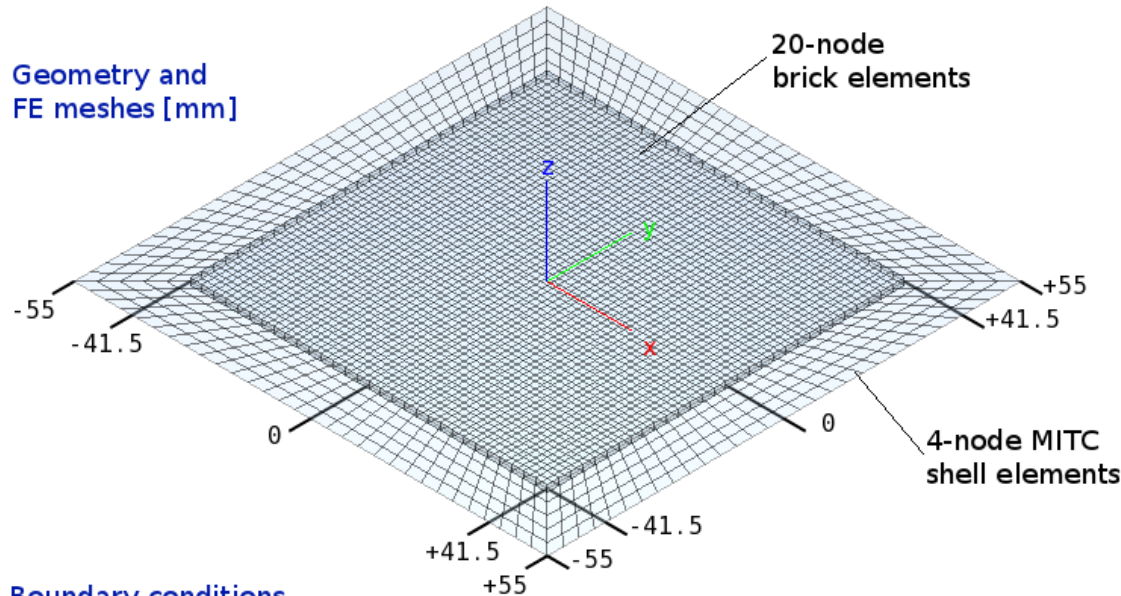
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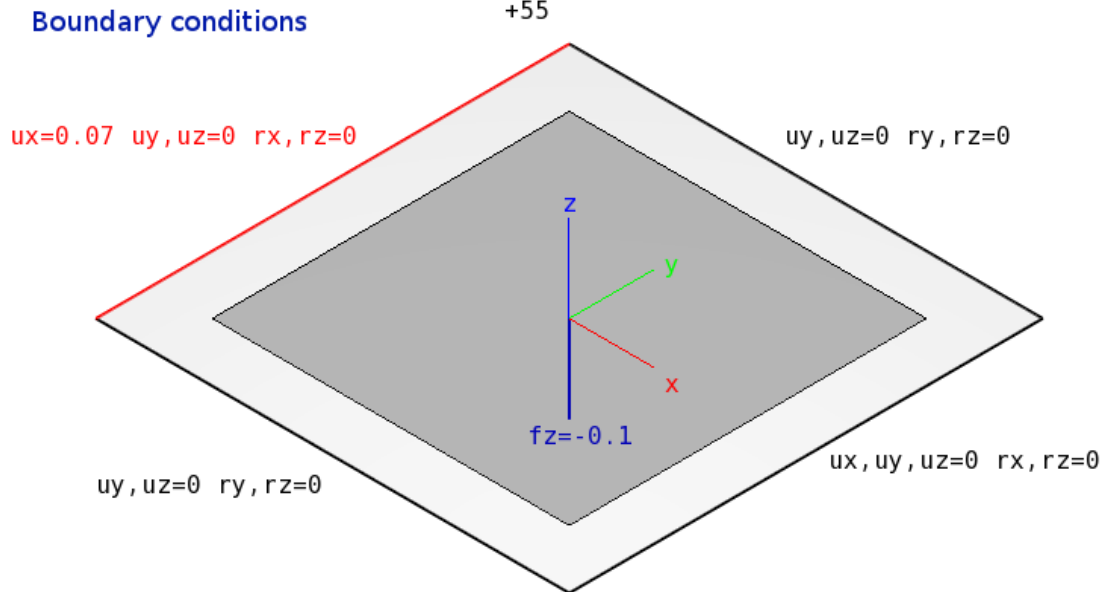
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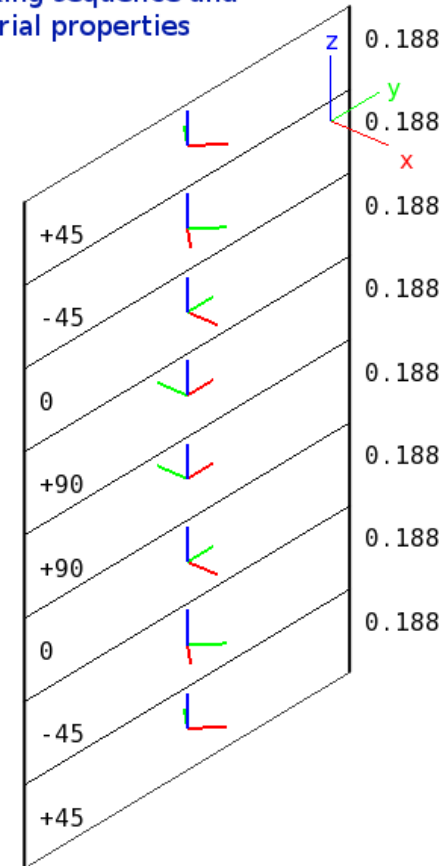
Test case definition



Provided by CIRA



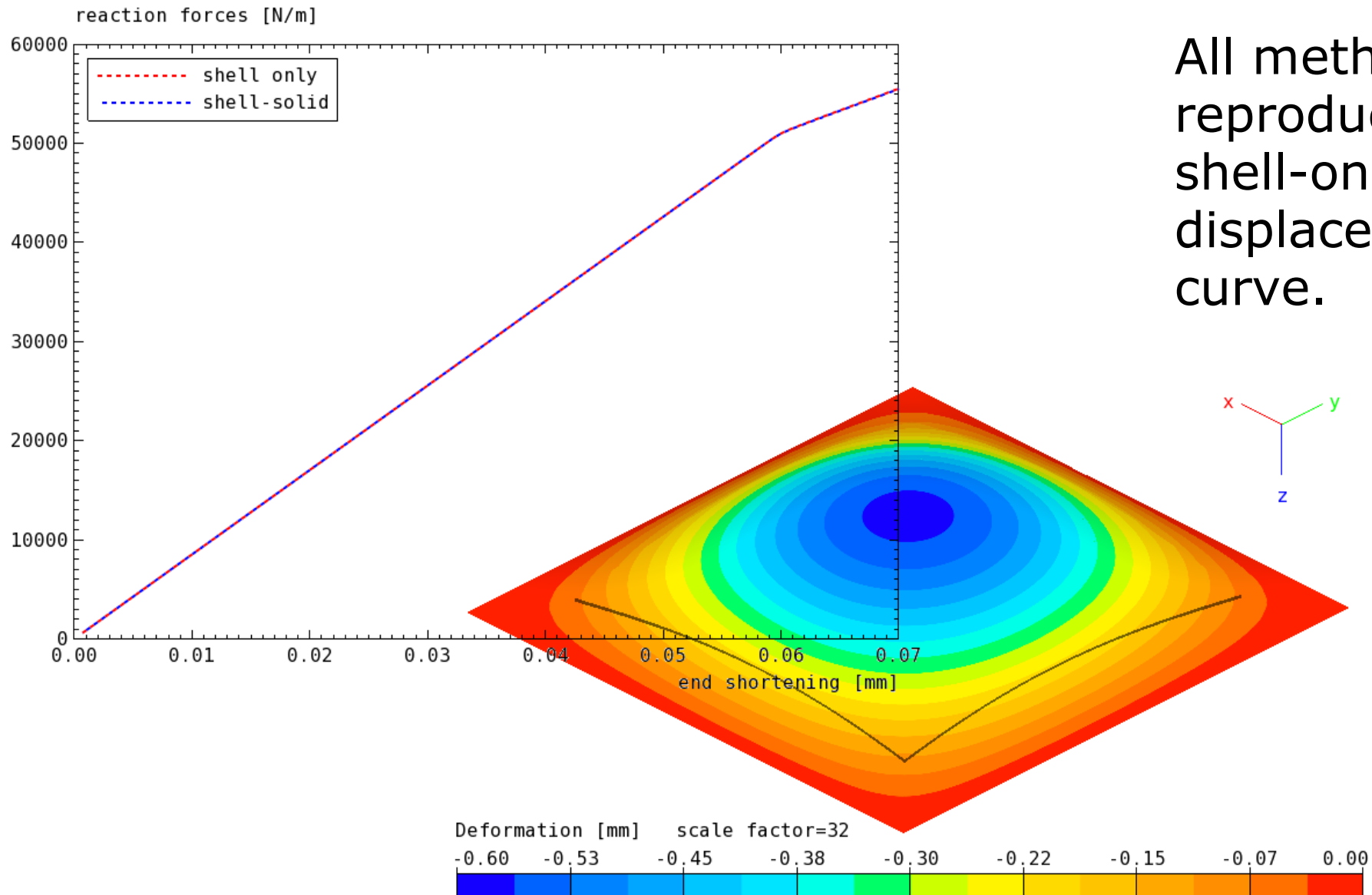
Stacking sequence and Material properties



e1 : 146700 MPa
 e2, e3 : 9900 MPa
 p1, p2, p3 : 0.28

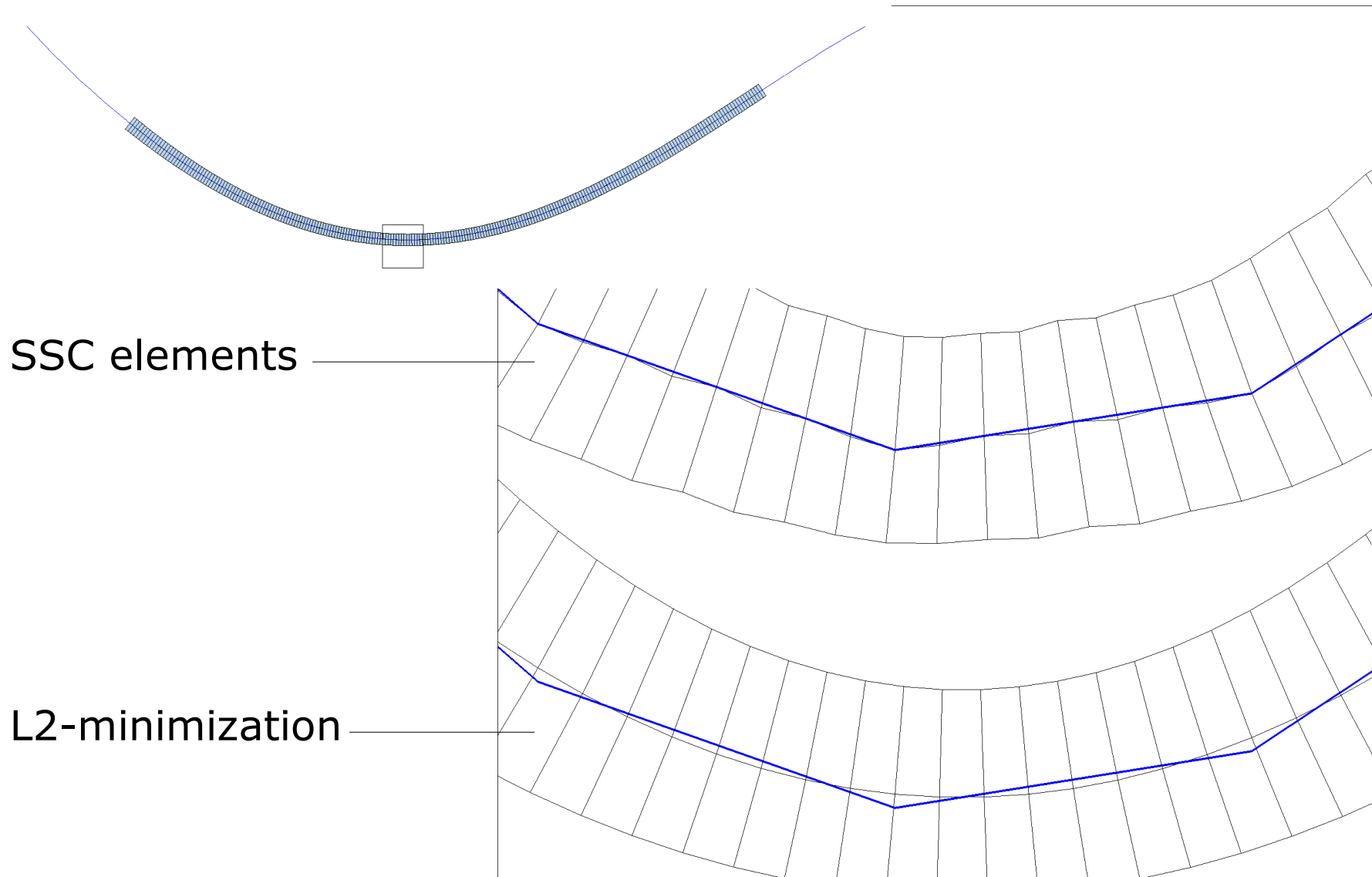
- The shell-solid kinematic coupling should:
 - Maintain load-displacement curve (conservative),
 - Remain free of stress jumps inside the solid region (no overconstraining),
 - Have little effect on the convergence of the Newton iterations.
- All this should be maintained even when the mesh density of the solid region is much higher than that of the shell region.
- We will evaluate:
 - Load-displacement curves,
 - S_{xx} and S_{zz} through the centre and along the interface,
 - Results of the L_2 -minimization method and the solid-to-shell coupling elements (SSC).

Load-displacement curves and deformation



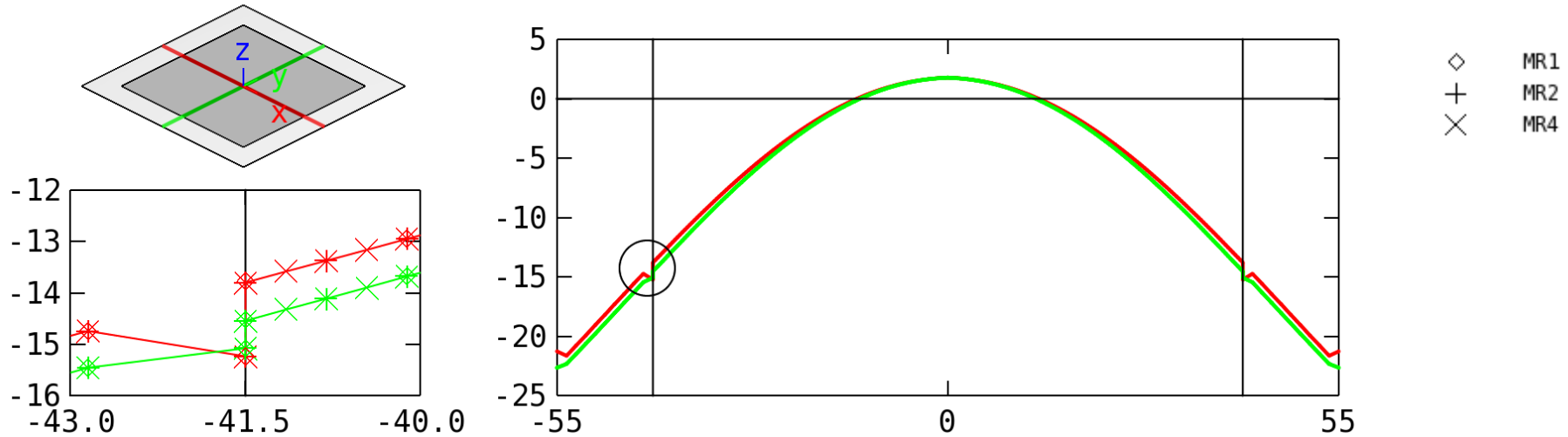
All methods reproduce the shell-only load-displacement curve.

Deformation along shell-solid interface

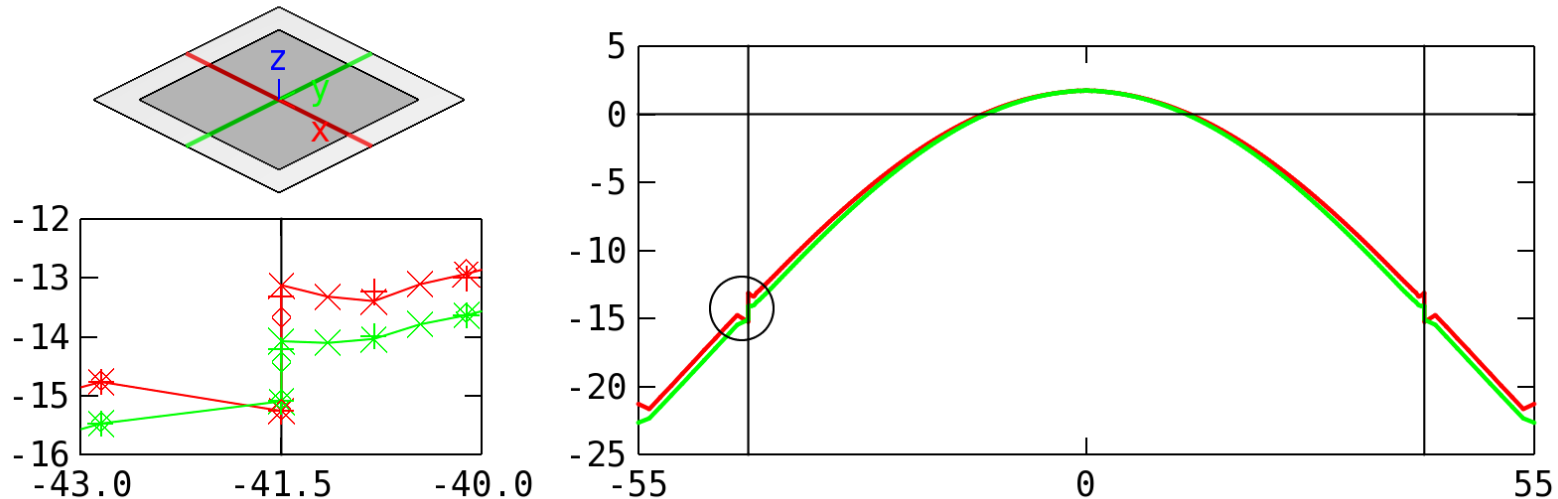


σ_{xx} through the centre

Sxx [MPa] at lower surface, L2-minimization

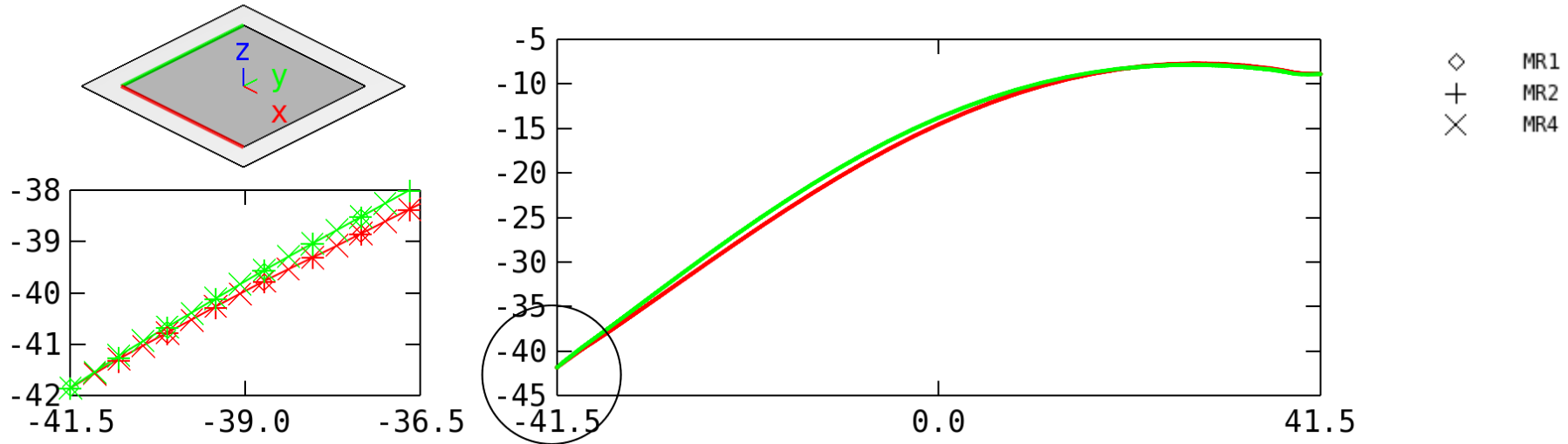


Sxx [MPa] at lower surface, SSC elements

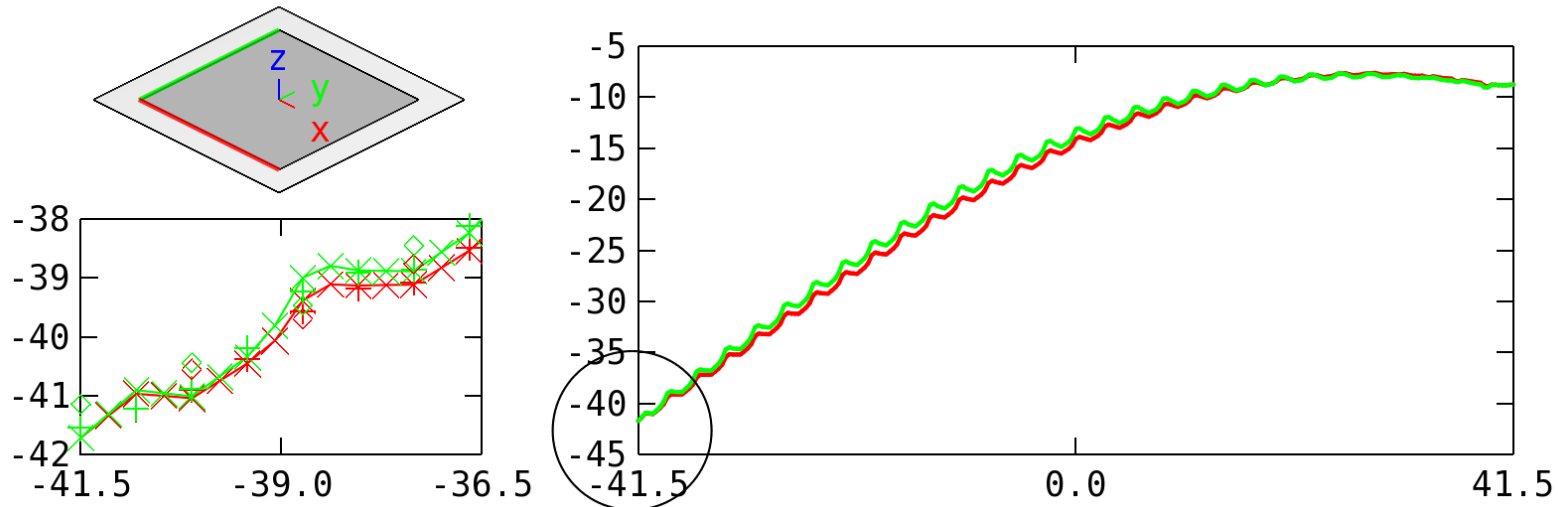


σ_{xx} along the shell-to-solid interface

Sxx [MPa] at lower surface, L2-minimization

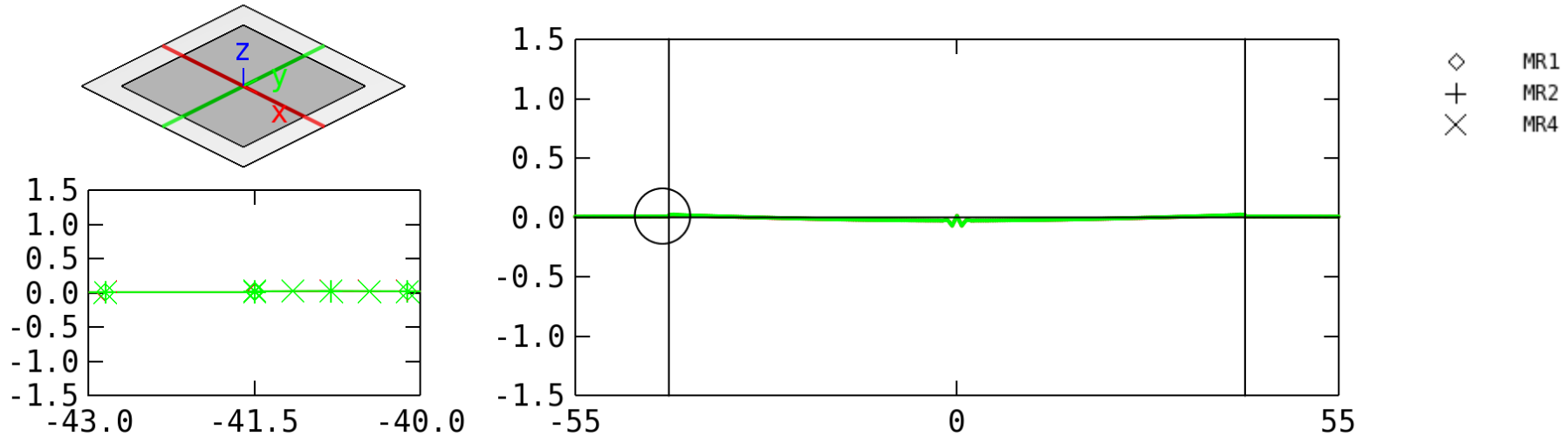


Sxx [MPa] at lower surface, SSC elements

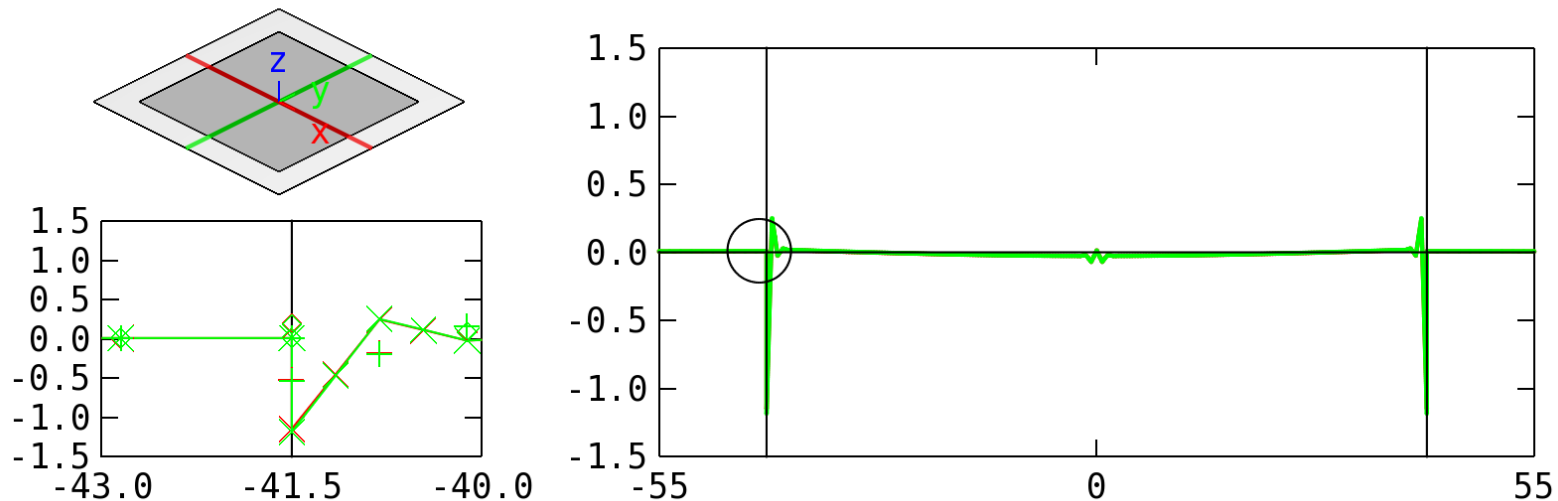


σ_{zz} through the centre

S_{zz} [MPa] at lower surface, L2-minimization

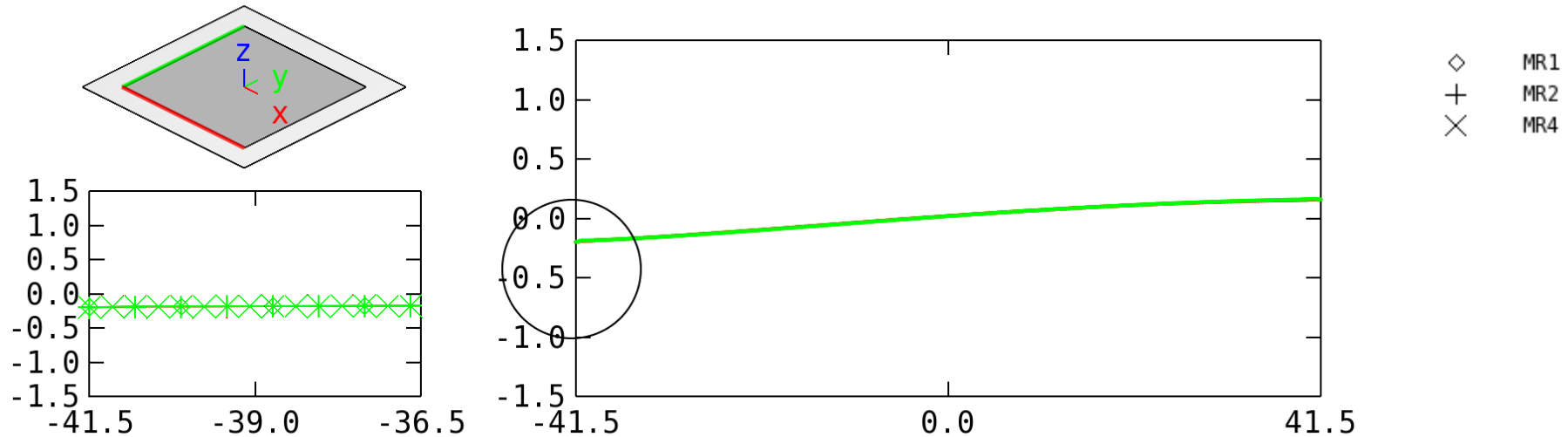


S_{zz} [MPa] at lower surface, SSC elements

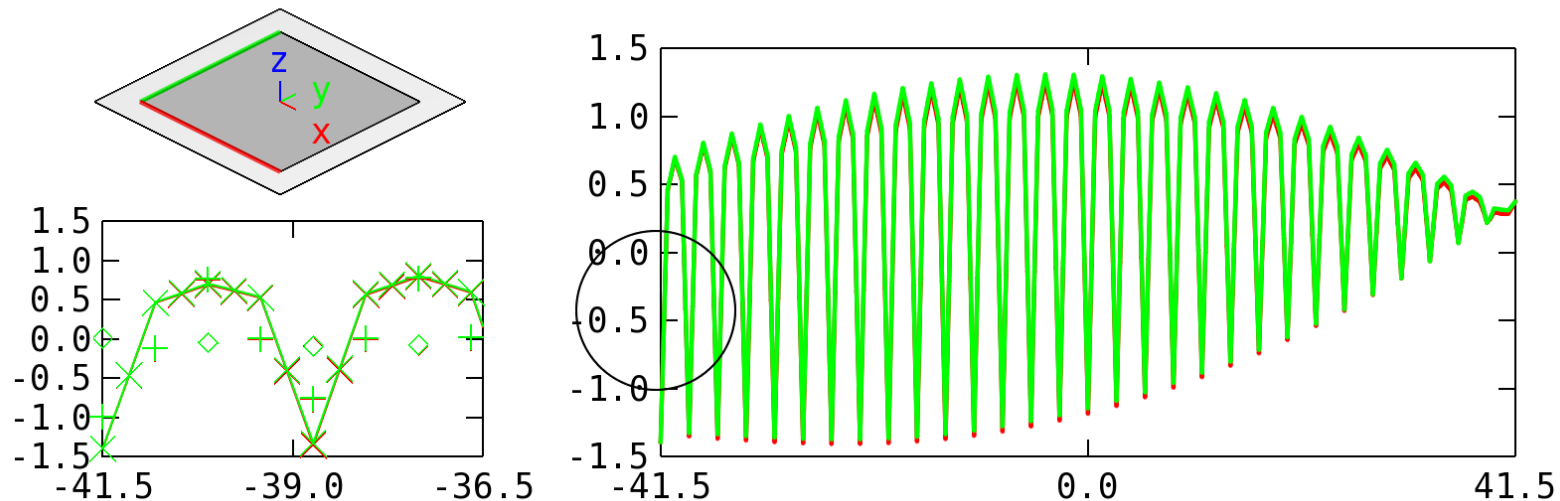


σ_{zz} along the shell-to-solid interface

S_{zz} [MPa] at lower surface, L2-minimization



S_{zz} [MPa] at lower surface, SSC elements



- Both methods converge, but the convergence for the L_2 -minimization method is better.
- Both methods accurately reproduce the load-displacement curve.
- The L_2 -minimisation method produces a smooth stress distribution in the whole solid region.
- The solid-to-shell elements exhibit stress jumps near the interface; this is due to overconstraining.

Thank you for your attention!